

DUNGEON CRAWL CLASSICS CHARACTER RECORD SHEET

Name

Elven Sage

Title

Chaotic

35

Occupation

Alignment

Speed

1

Level

XP

Combat Basics

Initiative: +1

Action dice: 1d20

Attack: +1

Crit die: 1d6

Crit table: II

Weapons

Dagger melee +2 (dmg 1d4+1)
 Longsword melee +2 (dmg 1d8+1)
 Longbow ranged +2 (dmg 1d6)

Equipment

Parchment and quill pen
 Candle (1 cp)

Treasure

Funds: 30 cp + 6 gp

Armor

Padded (+1)
 Check penalty (0)
 Fumble die (d8)

Strength

13

Modifier: +1

Melee Attack

+2

Melee Damage

+1

Agility

15

Modifier: +1

2

Ref Save

Missile Attack

+2

Missile Damage

+0

Stamina

9

Modifier: +0

1

Fort Save

Character Portrait or Symbol

Personality

14

Modifier: +1

2

Will Save

Luck

15

Modifier: +1

Lucky Roll

Wild child (Speed, each +1 = +5' speed) (+1)

Intelligence

12

Modifier: +0

Languages

Common, Elf, Angelic

Elf Abilities

Base spell check: d20+1 Familiar: _____

Patron(s): _____

Corruption: _____

Elf traits: iron vulnerability, heightened senses, Luck mod to one level 1 spell

Other notes: _____

Spells

- 1) Patron Bond
- 1) Invoke Patron
- 1) Animal Summoning
- 1) Feather Fall
- 1) Find Familiar